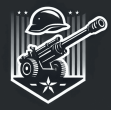
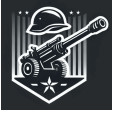




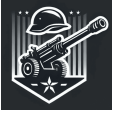
Tigers in the Snow

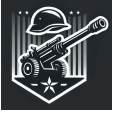




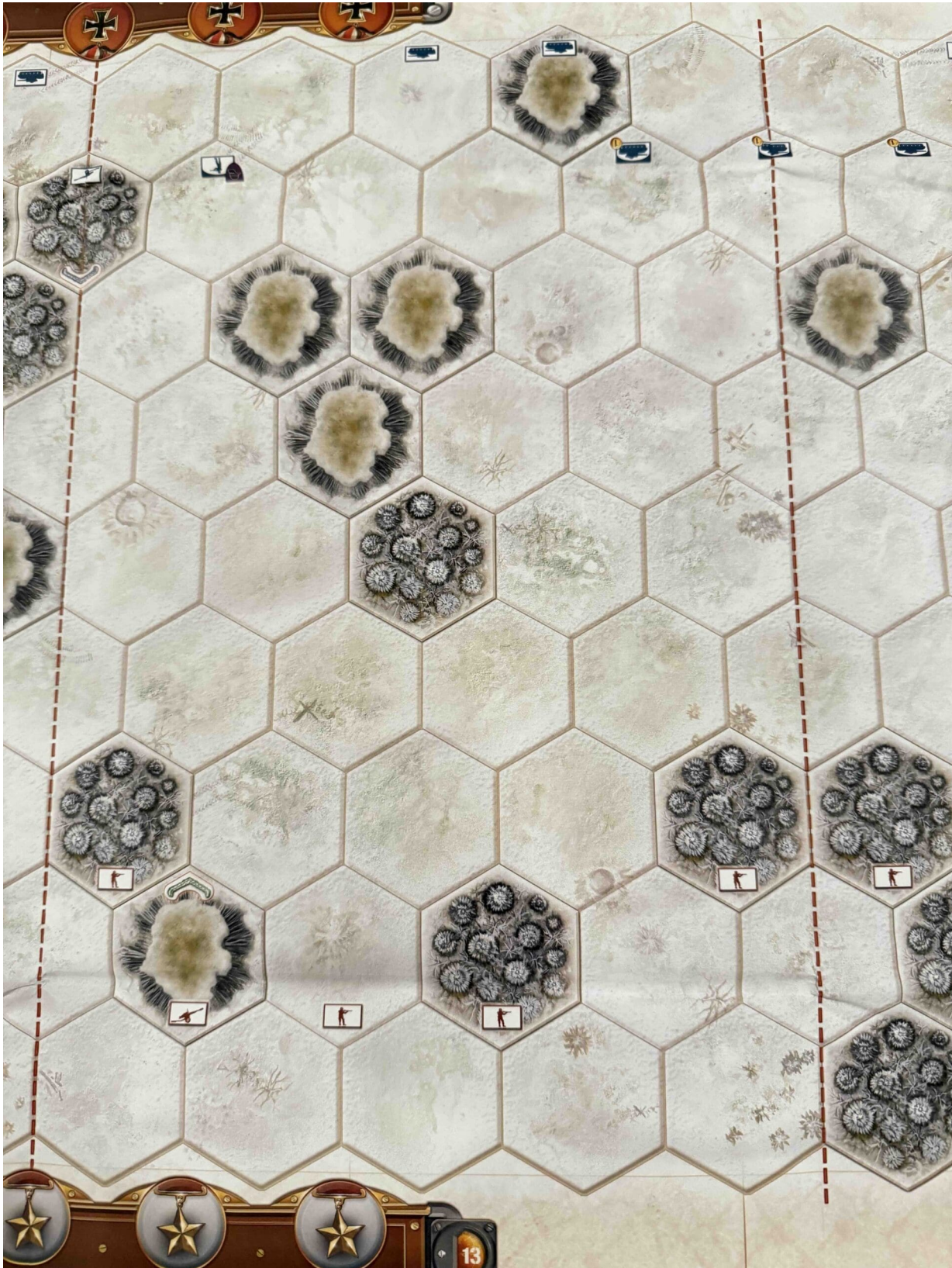


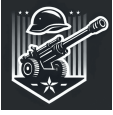
Tigers-in-Snow_titlejpg



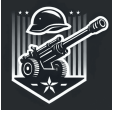


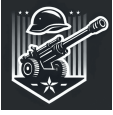
Tigers-in-Snow_right2





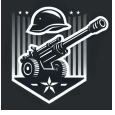
Tigers-in-Snow_right1



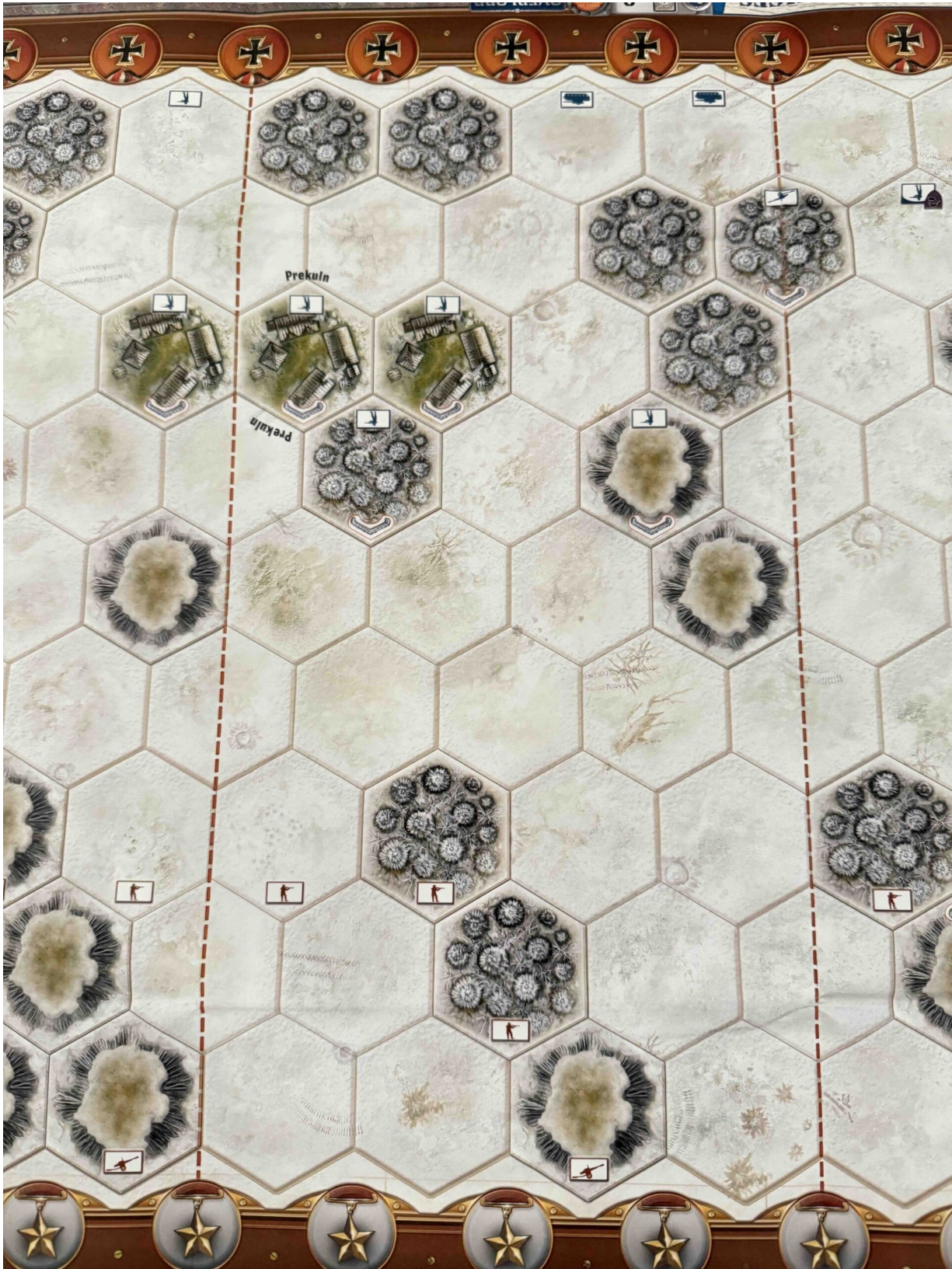


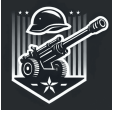
Tigers-in-Snow_left2





Tigers-in-Snow_left1





Tigers-in-Snow_center2





Tigers-in-Snow_center1

“Tigers in the Snow”—that wasn’t just a clever title, it was the actual truth of what happened in the Ardennes. Peiper and his SS boys came charging with their big, shiny King Tigers, the heaviest brutes the Germans could throw on a battlefield. They thought those monsters would smash through anything in their way.

But tanks don’t win wars by themselves. The snow was deep, the roads were narrow, and fuel was scarce. Our boys—American infantry, artillery, and tankers—kept hammering them from every side, day after day, bleeding them dry. Those great Tigers ended up stuck in the woods, running on fumes, while our men boxed them in.

In the end, Peiper’s vaunted force had to abandon their precious tanks right there in the snow. The lesson? I don’t give a care how thick your armor is—when you run into Americans who won’t quit, you’ll find out that guts, brains, and relentless pressure beat steel every time.

13 VP’s



Card Balance:

Allies – 9

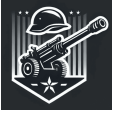
Axis – 9

Complexity:

5 (Overlord)

Conditions:

Winter



Context:

Historical

Location:

Normandy, France

Year:

1944

Theater:

Western

Campaign:

Normandy

Codename:

Summary:

Objectives:



13 VP's, including a bridge Territorial Objective Medal.

Battlefield:

Winter countryside with a river, roads, hills, and many hedgerows.

Troops:

Allies – 13 Infantry, 10 Armor, 4 Artillery

Axis – 14 Infantry, 8 Armor, 4 Artillery



Allied Strategy:

1.



Axis Strategy

1.

Battle Reports

Author:

Days of Wonder



Link:

General Howitzer / Battle Reports

Tigers in the Snow

Community results · All commanders

Complete an After Action Report on this battle

Please register in order to complete the AAR. [Register](#)

Please login, so your battle history can be updated. [Login](#)

Allied win rate**0.00%**

Average medals per side

Allies—Axis—

Submitted AARs

1Games reported

Allied victories**0 · 0.0%**

Axis victories**1 · 100.0%**

General Howitzer / Community Strategy

Commander Strategy Notes

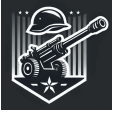
Battle-tested advice from registered commanders.

Allies 0Axis 0General 0

No approved allies strategy notes yet.

No approved axis strategy notes yet.

No approved general strategy notes yet.



[Log in](#) or [register](#) to share a strategy.