



Pegasus Bridge · General Howitzer scenario library

SCENARIO OF THE WEEK · OCTOBER 16, 2026

Pegasus Bridge

Western Front · Normandy

Base game · Infantry only

4 medals to win

June 6, 1944: Major John Howard's British glider troops struck German defenders just after midnight to seize the Caen Canal and Orne River bridges ahead of the D-Day landings.

Battlefield: Nine British infantry units face six German infantry units among villages, woods and two vital crossings. An impassable pond channels the approach to Pegasus Bridge.

BRIEFING & SPECIAL RULES

- **Allies:** Six Command cards; move first. British troops use regular infantry rules in this



introductory scenario.

- **Axis:** Start with two Command cards. Draw two after each of your first two turns, bringing your hand to four; then draw normally.
- **Objectives:** Each bridge gives the Allies one medal only while occupied by an Allied unit. Moving off or losing that unit removes the medal.

Command challenge: As Allies, concentrate your attack before claiming a crossing. As Axis, use cover and preserve your infantry while your card hand grows.

Explore the scenario →

Rules checked against the [Days of Wonder original scenario booklet](#) scenario 1.