

Battle of Warsaw · General Howitzer scenario library

SCENARIO OF THE WEEK · NOVEMBER 6, 2026

Battle of Warsaw

Western Front · Poland

Base game · Urban assault

6 medals to win

September 1939: Polish forces defend Warsaw while German infantry, armor, and artillery close on the capital during the opening campaign of World War II.

Battlefield: The Axis begin with mobility and overwhelming armor, but roads, wire, sandbags, towns, churches, and fortress hexes turn the approach into a difficult urban fight.

BRIEFING & TACTICAL CHALLENGE

- **Allies:** Preserve the two corner artillery units, move exposed infantry into cover, and force German armor to fight inside the city.
- **Axis:** Soften the defenses with artillery and armor at range, then send infantry forward to

finish the assault.
- **Objectives:** The Axis can earn a temporary objective medal by occupying two of the four fortress hexes. The first side to earn six medals wins.

Command challenge: Can the Axis coordinate fire support and infantry closely enough to break Warsaw before the Polish artillery and urban defenses grind the offensive down?

Explore the scenario →

Scenario details and tactical guidance are drawn from the General Howitzer Battle of Warsaw guide.