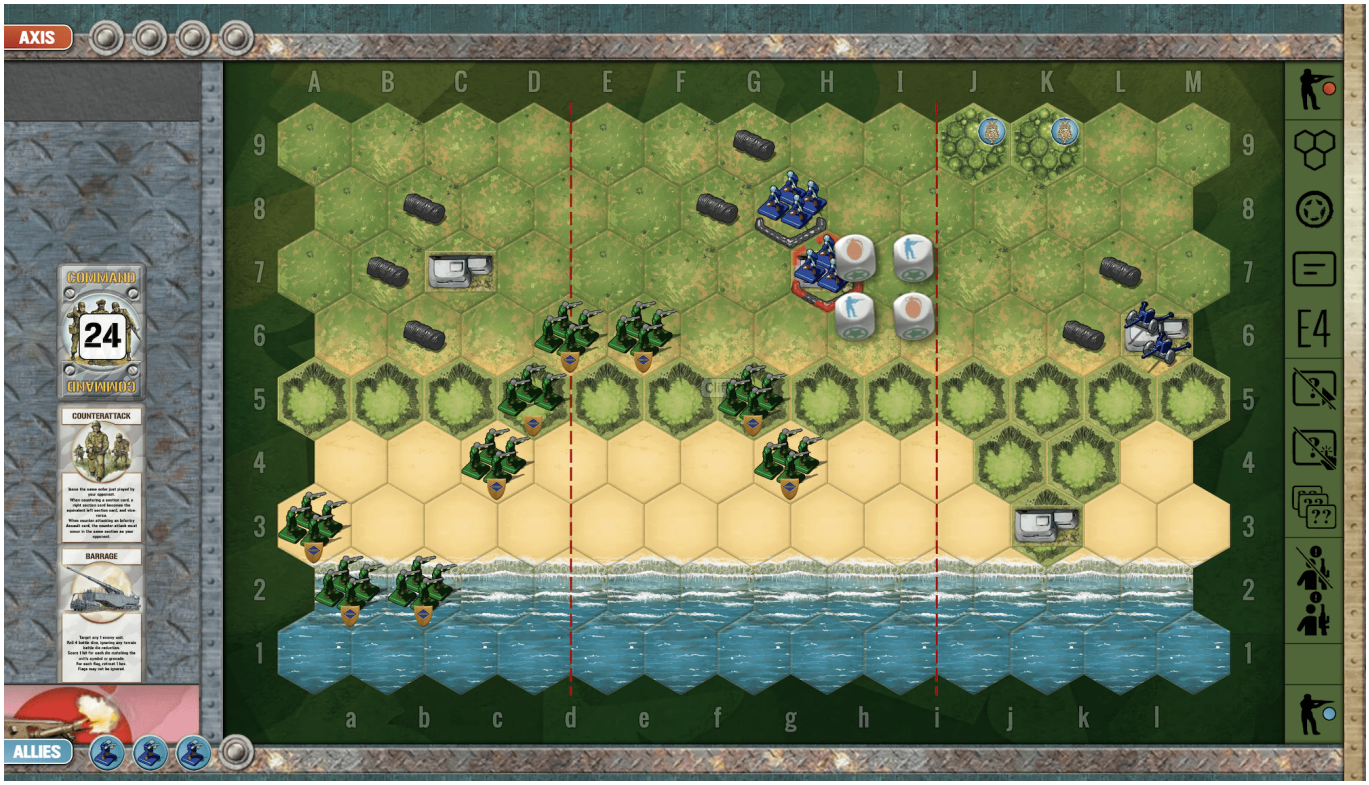
Offense - 99% - Defense - Zero

This is something that has never happened to me before. I played a scenario (Pointe du Hoc), and the enemy only hit me once the entire game. I scored all four medals and lost only one infantry figure.

Here is the final scene:



As you can see, here is the final action, and a Barrage card that I had been saving for just the right moment. I reasoned that before I engage the troops against a well-defended enemy in the bunker, I should hit them once and hopefully reduce their strength. But the dice roll was pretty lucky – to say the least! (In reading the Dice Percentages section (https://generalhowitzer.com/strategy-dice-percentages/) the odds are only 7% of rolling a complete wipeout of four infantry who have retreat available to them.)

And that ended the first round of the engagement. Never happened before. And of course, if it is ever going to happen it will be on a short scenario like this with only 4 medals.

What I did to prepare for this engagement is assemble all of my troops under the ridge on the left half of the board. I did not breach the ridge until I was safely away from the Artillery on the right, and I had a perfect set of cards (Assault, Infantry Assault, Move Out!, and then section cards for just left and center).

Then I was good to go, and things paid off for me, plus a good dose of luck.

Q: What do you think? Has something like this happened to you?