



First Assault Wave (Omaha Beach)



The **invasion of Omaha Beach** on **June 6, 1944**, was a pivotal part of the **D-Day landings** during **World War II's Operation Overlord**. Omaha Beach, one of five landing sites in Normandy, was assaulted by U.S. forces, primarily the **1st and 29th Infantry Divisions**, supported by specialized units.

Heavily fortified by German defenders from the **352nd Infantry Division**, the beach presented challenging terrain with high bluffs, barbed wire, and entrenched gun emplacements. American troops faced intense machine-gun fire, artillery, and obstacles as they landed, resulting in high casualties, particularly in the initial waves.

Despite the heavy losses, small groups of soldiers managed to breach the German defenses, scaling the bluffs and neutralizing key positions. By the end of the day, the U.S. forces had secured a tenuous foothold, paving the way for the larger Allied advance into occupied France. The success at Omaha Beach, though costly, was



crucial to the ultimate liberation of Europe from Nazi control.

General Howitzer's perspective:

"Let me tell you something—**Omaha Beach was no picnic**. The enemy had the high ground, the machine guns, and every advantage. But our boys? They didn't stop. **Through smoke, blood, and hell itself**, small squads clawed their way up those bluffs, took out key positions, and broke through the defenses.

By day's end, we had ourselves a **fragile foothold**—but it was ours. And that patch of bloody sand became the launch point for the drive to **liberate France and crush the enemy war machine**.

So don't ever forget—**victory doesn't come easy. It comes from courage, sacrifice, and the will to fight forward when every instinct says to drop. That's what won Omaha. That's what wins wars.**"

6 VP's



Card Balance:

Allies - 4

Axis - 5

Complexity:

2

Conditions:

Beach

**Context:**

Historical

Location:

France

Year:

1944

Theater:

Western Front

Campaign:

D-Day

Codename

Summary:

True to history, this is a tough battle for the Allies to win.

Objectives:

5 VP's including Medal Objectives

Battlefield:

Omaha Beach is well-guarded with hedgehogs, barbwire, and numerous hills to slow down the Allied advance. If they successfully make it off the beach, there are three towns at the edge of the battlefield with victory points for them.

Troops:



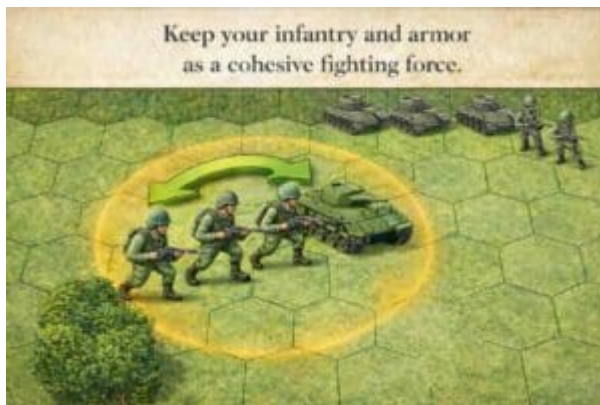
Allies – 10 Infantry, 3 Armor

Axis – 7 Infantry, 2 Artillery



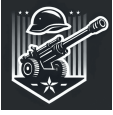
□ Winning as Allies

1. Get off the beach as quickly as possible!
2. Keep your armor and infantry attack cohesive. They are both needed to successfully breach the bunkers. The armor fires from a safe distance, and then when ready, the infantry moves in for the kill and takes over.



3. One of your Infantry on the right flank is a special forces which can move two hexes and still attack. Get it up to the enemy as quickly as possible.





☐ **Winning as Axis**

1. The Axis have artillery on each flank, which gives you control over nearly every hex on the beach. Use them to good effect.
2. There are five! town medal objectives which need to be defended for this scenario. If you can slow down the advance of the Allies, it will give time for your artillery to hit them.

Battle Reports (percentage of Allied victories):

19%



Author:

Days of Wonder

Link:



General Howitzer / Battle Reports

First Assault Wave (Omaha Beach)

Community results · All commanders

Complete an After Action Report on this battle

Please register in order to complete the AAR. [Register](#)

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Allied win rate**26.19%**

Average medals per side

Allies—Axis—

Submitted AARs

42Games reported

Allied victories**11** · **26.2%**

Axis victories**31** · **73.8%**

General Howitzer / Community Strategy

Commander Strategy Notes

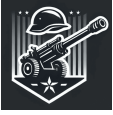
Battle-tested advice from registered commanders.

Allies 0Axis 0General 0

No approved allies strategy notes yet.

No approved axis strategy notes yet.

No approved general strategy notes yet.



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Campaigns featuring this scenario

Explore the scenarios in each campaign, listed in campaign order.

D-Day

1. [Gold Beach→ — Open Scenario](#)
2. [Juno Beach→ — Open Scenario](#)
3. [Sword Beach→ — Open Scenario](#)
4. [Pointe-du-Hoc→ — Open Scenario](#)
5. [Omaha Beach \(First Assault Wave\)](#) Current scenario
6. [Utah Beach→ — Open Scenario](#)