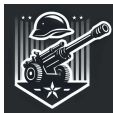


Capture of Sapun Ridge



[CRIMEA 1944] CAPTURE OF SAPUN RIDGE - SEVASTOPOL DEFENSE LINE.



Setup order	
1	 x20
2	 x4
3	 x2
4	 x12
5	 x1

Historical Background

In April 1944, the 51st Soviet Army, part of the 4th Ukrainian Front under the command of General Tolbukhin, crossed the Sivash and in ten days captured the most part of Crimea. The 17.Armee, composed of German and Romanian troops had withdrawn in Sevastopol and resisted to the Soviets. On the 7th of May, after a diversion attack north of the city, General Tolbukhin ordered the main attack on Sapun Ridge, which was the gate of Sevastopol. At the end of the day, Sapun Ridge was in the hand of Soviet troops. At that time Sevastopol was lost for the Axis, they withdrew in the Khersonese Cape with the hope to be evacuated by the Navy. The stage is set, the battle lines are drawn, and you are in command. The rest is history.

Briefing

Axis player [Germany] : 5 command cards.

Allied player [Soviet Union] : 6 command cards, you move first.

Conditions of Victory

6 medals.

Special Rules

- Use "Sniper" rules (Troop 10) to the two infantry units with a sniper badge.
- Special Weapon Asset Rules (SWAs 4 - Special Weapon Assets-1942) are in effect for the units equipped with an antitank weapons (SWAs 5) a mortar (SWAs 6) or a machine-gun (SWAs 7).
- Use "Night Attacks" rules (Actions 19).
- Use "Steep Hills" rules (Terrains 13) on Allied side only. No movement or combat penalty from the other side, it's a high plateau.



6 VP's

Card Balance:

Allies (Soviet Union) – 6

Axis (Germany) – 5

Complexity:

2

Conditions:

Countryside



Context:

Historical

Location:

Crimea

Year:

1944



Theater:

Eastern

Campaign:

Codename:

Summary:

Objectives:

6 VP's

Battlefield:

Countryside with trees and hills

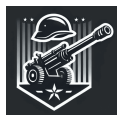
Troops:

Allies - 11 Infantry, 2 Armor, 1 Artillery

Axis - 9 Infantry, 1 Artillery

Special Rules:

1. Sniper
2. Special Weapons
3. Night Attacks
4. Steep Hills



Allied Strategy:



Axis Strategy:

Author:

Link:

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General Howitzer / Battle Reports

Capture of Sapun Ridge

Community results · All commanders

Complete an After Action Report on this battle

Please register in order to complete the AAR. [Register](#)

Please login, so your battle history can be updated. [Login](#)

Allied win rate—

Average medals per side



Allies—Axis—

Submitted AARs

0 Games reported

No AARs for this scenario yet. File the first field report.

Allied victories0

Axis victories0

General Howitzer / Community Strategy

Commander Strategy Notes

Battle-tested advice from registered commanders.

Allies 0 Axis 0 General 0

No approved allies strategy notes yet.

No approved axis strategy notes yet.

No approved general strategy notes yet.

[Log in](#) or [register](#) to share a strategy.