PERATION BARBAROSSA

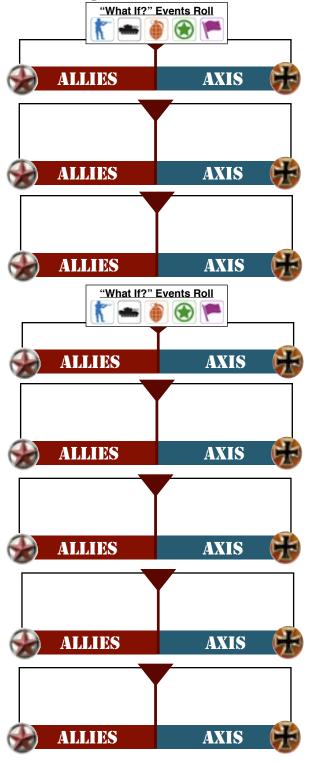
coreallies

JUNE-DECEMBER 1941 🚥



RBAROSSA CENTI





Barbarossa Center

* These scenarios are available in the rule book for the Eastern Front or in the Air Pack rule book and on www.memoir44.com p.84

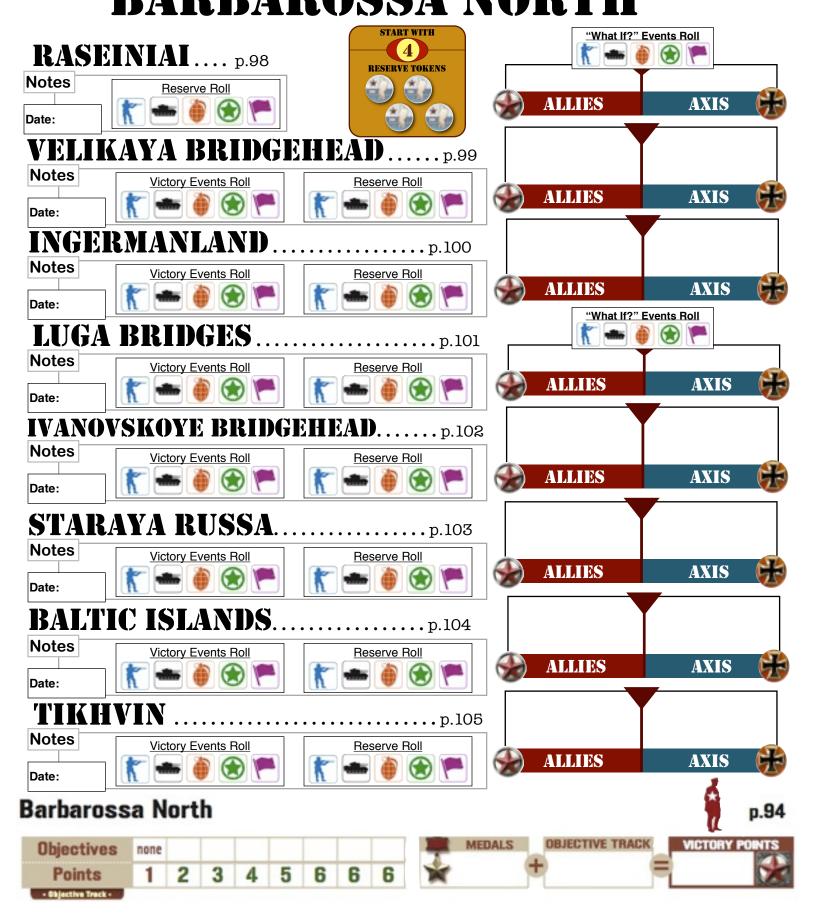


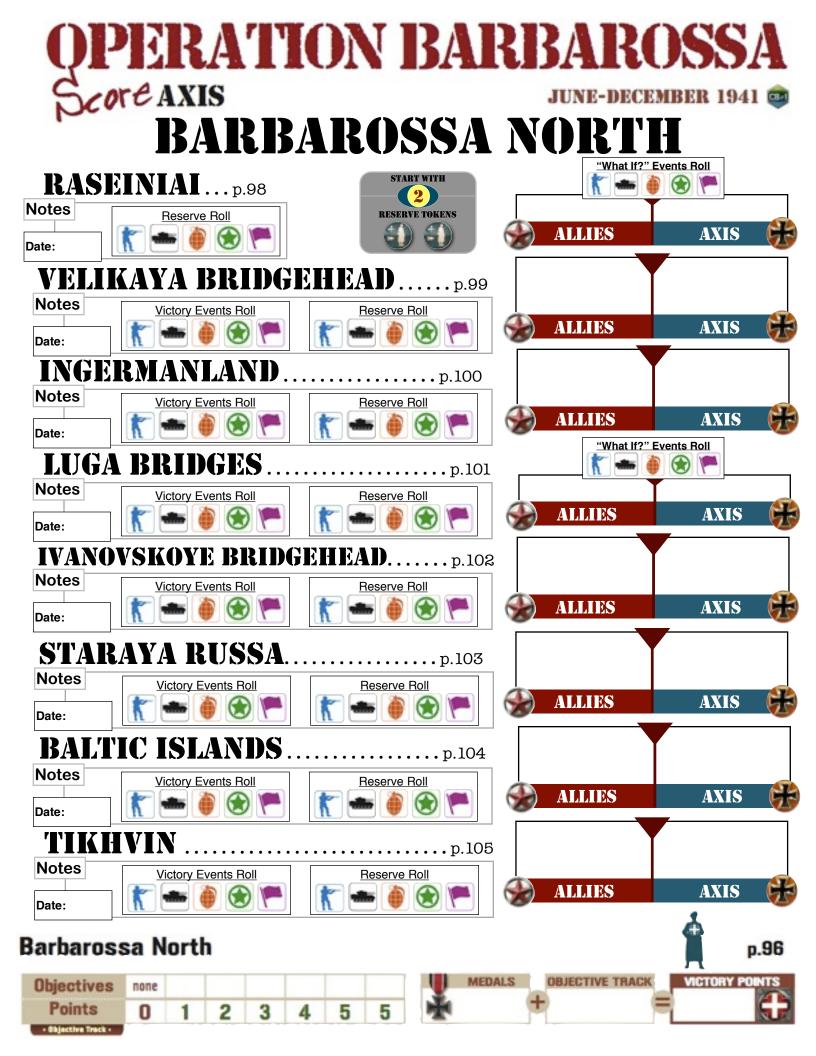




PERATION BARBAROSSA COTEAXIS BARBAROSSA CENT "What If?" Events Roll **BUG RIVER*** (3) Notes Reserve Roll ALLIES AXIS Date: PRUZANA Notes Victory Events Roll Reserve Roll AXIS ALLIES Date: Notes Victory Events Roll Reserve Roll ALLIES AXIS Date: "What If?" Events Roll **ASSAULT** Notes Victory Events Roll Reserve Roll AXIS ATTIES Date: YELNYA-ZHUKOV'S ASSAULT......p.91 Notes Victory Events Roll Reserve Roll ALLIES AXIS Date: KAMENEWO Notes Victory Events Roll Reserve Roll ALLIES AXIS Date: **GATES OF MOSCOW* Notes** Victory Events Roll Reserve Roll ALLIES AXIS Date: Notes Victory Events Roll Reserve Roll ALLIES AXIS Date: Barbarossa Center * These scenarios are available in the rule book for the Eastern p.86 Front or in the Air Pack rule book and on www.memoir44.com **VICTORY POINT** Objectives none 2 2 3 **Points** 4 - Objective Track -

OPERATION BARBAROSSA Sore Allies BARBAROSSA NORTH





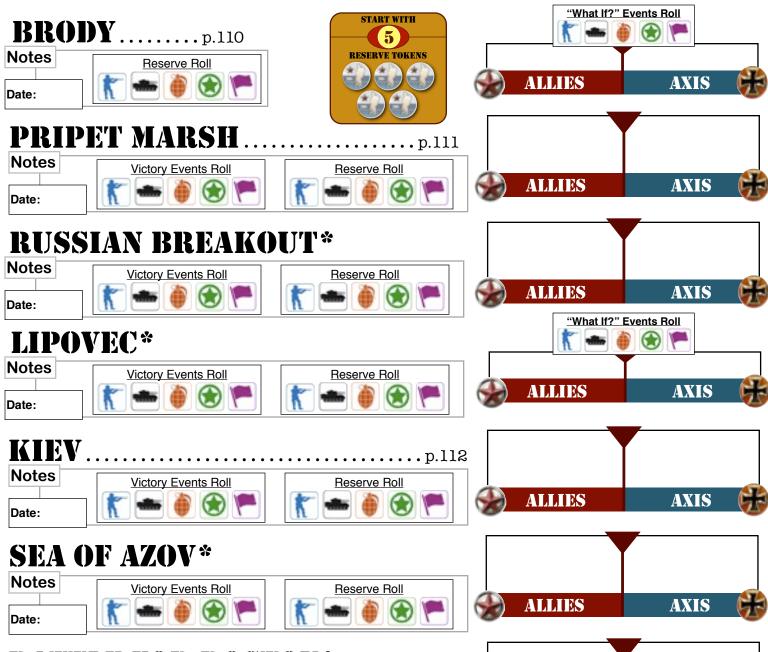
ERATION BARBAROSSA

core allies



BARBAROSSA SOUTI





TLE FOR ROSTOV*







Barbarossa South

* These scenarios are available in the rule book for the Eastern Front or in the Air Pack rule book and on www.memoir44.com



Objectives	none	
Points	1	2
- Objective Track -		



OPERATION BARBAROSSA

Scoreaxis

JUNE-DECEMBER 1941 🚥

BARBAROSSA SOUTH

















RUSSIAN BREAKOUT*







LIPOVEC*







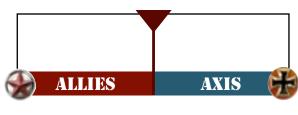
KIEV

Notes

Date:







SEA OF AZOV*







BATTLE FOR ROSTOV*







p.108

Barbarossa South

* These scenarios are available in the rule book for the Eastern Front or in the Air Pack rule book and on www.memoir44.com





OPERATION BARBAROSSA



CAMPAIGNS ALLIES VICTORY POINTS 🐉 Grand Campaign Points BARBAROSSA CENTER BARBAROSSA NORTH BARBAROSSA SOUTH The player with the most Grand Campaign Points wins the Grand Campaign. If both players are tied, the player with the most Victory Points wins.

Campaign Tie

0 pt.

Minor Victory

1 pt.

Major Victory

2 pts.

Decisive Victory

3 pts.



CAMPAIGNS	I	AXIS
	VICTORY POINTS +	Grand Campaign Points
BARBAROSSA CENTER		
BARBAROSSA NORTH		
BARBAROSSA SOUTH		
paign Points wins the Grand Campaign. er with the most Victory Points wins.		