



Across the River Roer



Across the River Roer wasn't just another bridgehead — it was the kind of operation that tests an army's guts and grit. In February '45, the Germans tried to drown the Allies out of the Rhineland by blowing their dams and turning the Roer into a boiling, flooded barrier. They figured the rising water would halt us cold. It didn't. It just delayed the inevitable.

When the river finally dropped, our boys moved with discipline and fury. Under artillery, machine-gun fire, and every trick the enemy could throw, they forced that crossing, yard by yard, boat by boat. The Germans were dug in, determined, and desperate — but they couldn't stop an army that had momentum, purpose, and the will to finish the job.

The Roer crossing cracked open Germany's western shell and put us on the doorstep of the Rhine itself. And once you reach the Rhine, you're cutting straight into the enemy's heart. This operation proved again that no flood, no fortress, no



line of resistance can hold back an Allied force that's hell-bent on victory.

~~ General Howitzer

6 VP's



Card Balance:

Allies
Axis

Complexity:

3

Conditions:

Countryside



Location:



Year:

Theater:

Western

Campaign:

Codename:

3Summary

VP's

Card Balance:

Allies -

Axis -

Complexity: 2

Conditions: Countryside

Location:

Year:

Theater:

Context: Historical



☐ **Winning as the Allies**



☐ **Winning as the Germans (Axis)**

General Howitzer / Battle Reports

Across the River Roer

Community results · All commanders

Complete an After Action Report on this battle

Please register in order to complete the AAR. [Register](#)

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Allied win rate **58.82%**

Average medals per side

Allies **4.5** Axis **2.8**

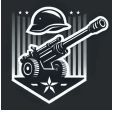
Submitted AARs

34 Games reported

Allied victories **20** · **58.8%**

Axis victories **14** · **41.2%**

GeneralHowitzer recently played this battle.



General Howitzer / Community Strategy

Commander Strategy Notes

Battle-tested advice from registered commanders.

Allies 0Axis 0General 0

No approved allies strategy notes yet.

No approved axis strategy notes yet.

No approved general strategy notes yet.

[Log in](#) or [register](#) to share a strategy.

Author:

Days of Wonder

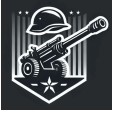
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Campaigns featuring this scenario

Explore the scenarios in each campaign, listed in campaign order.

Terrain Pack

1. [\[Battle of Gazala\] Knightsbridge→ — Open Scenario](#)
2. [\[Market Garden\] Nijmegen Bridges→ — Open Scenario](#)



3. Across the River Roer Current scenario
4. Schwammenauel Dam → — Open Scenario