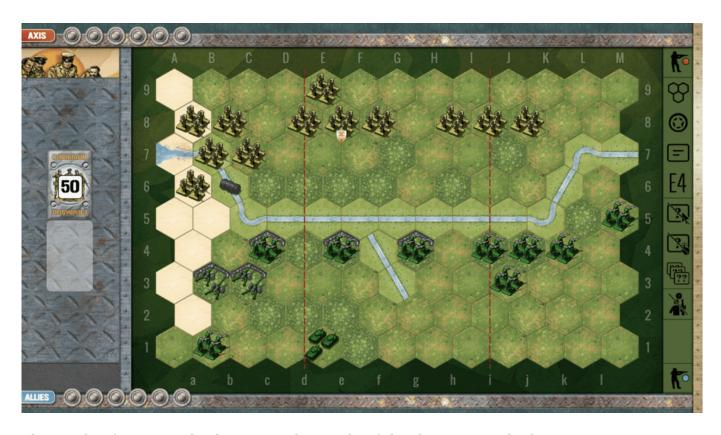


# **Tenaru**



The Battle of Tenaru, also known as the Battle of the Ilu River, took place on August 21, 1942, during the Guadalcanal Campaign in World War II. It was one of the first significant land battles between U.S. Marines and Japanese forces on the island of Guadalcanal. Japanese troops, under Colonel Kiyonao Ichiki, attempted to recapture the American-held Henderson Field airfield by launching a frontal assault on the Marine defenses at the Ilu River.

The Japanese underestimated the strength and preparedness of the U.S. forces. The Marines, entrenched and equipped with machine guns and artillery, successfully repelled the attack, inflicting heavy casualties on the Japanese. By dawn, most of the Japanese attackers had been killed, with the Marines suffering relatively few losses. The battle demonstrated that U.S. forces could hold their ground against Japanese forces and marked a key moment in the campaign to secure Guadalcanal and its strategic airfield.

6 VP's





### **Card Balance:**

**5 - 5** 

**Complexity:** 

3

# **Conditions:**

Jungle



# **Location:**

Guadal can al

Year:

1942

**Theater:** 

Pacific



### Campaign:

Guadalcanal Campaign

#### Codename

**Summary:** 

#### **Objectives:**

6 VP's

#### **Battlefield:**

The primary strategic elements to consider in the Tenaru scenario is the navigable river going across the battlefield, and the beach hexes along one flank which allows for rapid troop movement. But the most formidable element of this scenario are the two American artillery units on the beach section.

#### **Troops**:

Allies - 9 Infantry, 1 Armor, 2 Artillery

Axis - 12 Infantry



#### **Allied Strategy:**

- 1. Use your Artillery at every opportunity. The enemy will be able to make rapid progress along the beach, so you need to attack while you can.
- 2. You have one Armor, but it starts off in the back. You need to get it into play as soon as possible, so that you can attack the enemy forces from a distance and diminish their attack ability.



3. Do what you can to destroy at least one figure in every Japanese Infantry unit, in order to nullify the Seishin Kyoiku Principle advantage.



### **Axis Strategy:**

- 1. Because this is a long scenario, you may need to consider destroying the American artillery near the beach. Fortunately, the beach allows for rapid progress of the Japanese infantry to its objectives.
- 2. However, it is possible for the Axis to win this scenario if they focus their energies to the left and center sections.
- 3. Take advantage of the Banzai War Cry, and the Seishin Kyoiku principle to rapidly attack and destroy the enemy.



BR - Tenaru

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