



Mont Mouchet



The **Battle of Mount Mouchet** took place in June 1944 in south-central France, where the French Resistance (*Maquis*) mounted a significant stand against German forces. Mount Mouchet served as a major base for the Maquis, who aimed to disrupt German supply lines and occupation efforts in preparation for the Allied invasion of Normandy.

German forces launched an offensive to eliminate the Maquis stronghold, resulting in fierce fighting. The Resistance fighters, although heavily outnumbered and outgunned, managed to delay the Germans, inflicting significant casualties and forcing them to divert resources. Despite their bravery, the Maquis were eventually overrun, and Mount Mouchet fell.

The battle demonstrated the resilience and determination of the French Resistance and played a role in weakening German control in the region during the critical months following D-Day.



4 VP's



Card Balance:

Allies - 5

Axis - 4

Complexity:

2

Conditions:

Countryside

Location:

France

Year:

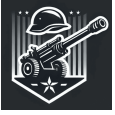
1944

Theater:

Western Front

Summary:

The asymmetrical starting pattern of this game makes for an interesting and challenging battle for both sides.



Objectives: 4 Medals

(Each Axis Armor unit counts as two VP's.)

Terrain:

Countryside

Troops:

Allies - 7 French Resistance

Axis - 6 Infantry, 2 Armor



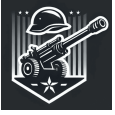
Allied Strategy:

1. The Allies quickest path to victory lies in eliminating the Axis armor units, which each count as two VP's for the Allies. This means quickly gaining control of the forest hexes on the left flank in order to attack the armor from a position of defensive cover.
2. Also grab control of the hill on the right flank to gain the heights advantage against the enemy.



Axis Strategy:

1. As soon as possible, get your armor into the battle, as your infantry is slightly outnumbered. But be careful, and do not get too close as each lost armor counts as two VP's for the enemy.



2. Your forces begin in disarray, so you will need to coordinate your troops into a cohesive fighting force.

Classic Battle Reports
(percentage of Allied victories):

42%

7

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