



Escape via the Coastal Road



The “**Escape via the Coastal Road**” refers to the dramatic retreat of Allied forces, particularly British and Commonwealth troops, during the *Battle of Dunkirk* in **May-June 1940**. This was part of the larger **Dunkirk Evacuation (Operation Dynamo)**, one of the most critical events of the early stages of World War II. The battle and the subsequent evacuation were a result of the German invasion of France, and the “coastal road” was one of the main escape routes used by the retreating Allied forces.

6 VP's



Card Balance:

5 - 5



Complexity:

2

Conditions:

Desert



Location:

North Africa

Year:

1942

Theater:

Mediterranean Theater

Campaign:

Dunkirk Evacuation

Codename:

Operation Dynamo



Summary:

The Escape scenario is a race to the edge, to either escape or prevent escape. If the Allies can prevent the Axis from getting through the gaps in the escarpment, they can win easily. But if the Axis can move fast enough, and get in front of the Allied troops, they will have the time they need to bring in the rest of the armor and pound the enemy into the dust before they can escape via the Coastal Road.

Objectives:

Six VP's, combined with the escape hexes on the edge for the Axis.

Battlefield:

Desert, divided in half by an escarpment with three gaps in it.

Troops:

Allies - 10 Infantry, 1 Armor, 1 Artillery

Axis - 6 infantry, 5 Amor



Allied Strategy:

1. For Allies, it is all about providing a protected retreat. Take advantage of the easy VP's gained by escaping out of the exit markers. The unprotected left exit will be the easiest course of action. Use your tanks to protect your escape, by holding off the Axis long enough to go. Fortunately, the Axis armor has to make it way through the escarpments. This slows down their advance and their ability to mass against the Allies. If you can block entrance through an escarpment with a combination of infantry and armor, it may provide enough tie for the rest of the troops to escape to the left.
2. The right exit is heavily defended by sandbagged infantry, so don't attack that unless you have overwhelming force.



Axis Strategy:

1. The goal is to get through the escarpments with your armor as quickly as possible and begin attacking the escaping troops.
2. If you can get an armor unit to sit on the unguarded exit marker to block the exit to your right, you will be in a position to pound the Allied infantry into dust with the rest of your armor.

Classic Battle Reports:

(percentage of Allied victories)

52%

2

BR - Coastal

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